

SmartFix: Fixing Vulnerable Smart Contracts by Accelerating Generate-and-Verify Repair using Statistical Models

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5 Dec 2023

ESEC/FSE 2023 @ San Francisco, USA

Smart Contract

- Digital contract written in programming languages.

```
1  contract Netkoin {
2    mapping (address => uint) public balance;
3    uint public totalSupply;
4
5    constructor (uint initialSupply) {
6      totalSupply = initialSupply;
7      balance[msg.sender] = totalSupply;
8    }
9
10   function transfer (address to, uint value) public
11   returns (bool) {
12     require (balance[msg.sender] >= value);
13     balance[msg.sender] -= value;
14     balance[to] += value;
15     return true;
16   }
17
18   function burn(uint value) public returns (bool) {
19     require (balance[msg.sender] >= value);
20     balance[msg.sender] -= value;
21     totalSupply -= value;
22     return true;
23   }
24 }
```

Solidity Contract

Smart Contract

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24 }
```

State (global) variables

Constructor

Function

Function

Solidity Contract

Smart Contract

- Transaction execution = Function invocation

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```

Solidity Contract

balance[X] = 20,
balance[Y] = 0

transfer(Y, 5)
with X=msg.sender

balance[X] = 15,
balance[Y] = 5

X sends 5 tokens to Y.

Importance of Safe Smart Contracts

- **Immutable** once deployed on blockchains.
- **Huge financial damage** once exploited.

(2016)

KLINT FINLEY 06.18.16 04:38 AM

A **\$50 Million** Hack Just Showed That the DAO Was All Too Human

(2021)

DIGITAL HEIST —

Really stupid “smart contract” bug let hackers steal **\$31 million** in digital coin

Company says it has contacted the hacker in an attempt to recover the funds. Good luck.

DAN GOODIN - 12/2/2021, 8:41 AM

ETHEREUM > TECHNOLOGY

BatchOverflow Exploit Creates **Trillions** of Ethereum Tokens, Major Exchanges Halt ERC20 Deposits

Sam Town · April 25, 2018 at 10:38 pm UTC · 3 min read

(2018)

SushiSwap Smart Contract Bug Exploited in **\$3.3 Million** Theft

The decentralized exchange says it's "all hands on deck" and that some of the funds have been recovered.

By [Ryan Ozawa](#)

Apr 10, 2023

2 min read

(2023)

Goal: Ensuring safety before deployment

SmartFix's Goal: Fixing Vulnerable Contracts Automatically and Safely

CVE-2018-11411

```
1  function transferFrom (address from, address to, uint value) returns (bool success) {
2      if (value == 0) return false;
3      uint fromBalance = balance[from];
4      uint allowance = allowed[from][msg.sender];
5
6      bool sufficientFunds = fromBalance <= value;
7      bool sufficientAllowance = allowance <= value;
8      bool overflowed = balance[to] + value > balance[to];
9
10     if(sufficientFunds && sufficientAllowance && !overflowed) {
11         balance[to] += value;           // overflow
12         balance[from] -= value;        // underflow
13         allowed[from][msg.sender] -= value; // underflow
14         return true;
15     }
16     else {return false;}
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SmartFix's Goal: Fixing Vulnerable Contracts Automatically and Safely

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Our Goal

Line 6 : Replace <= by >=
Line 7 : Replace <= by >=
Line 8 : Replace > by <

Limitations of Existing Techniques: Simple Patch Only

Rely on a single repair template
for each bug type

CVE-2018-11411

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10     if(sufficientFunds && sufficientAllowance && !overflowed) {
11         balance[to] = safeAdd(balance[to],value);
12         balance[from] = safeSub(balance[from],value);
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sGuard [IEEE S&P'21], SmartShield [SANER'20], Elysium [RAID'22]:
Rely only on inserting runtime checks

✱ safeAdd/safeSub: raise exceptions if over/underflows occur at runtime

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10  if(sufficientFunds && sufficientAllowance && !overflowed) {
11    balance[to] = safeAdd(balance[to], value);
12    allowance[from][msg.sender] = safeAdd(allowed[from][msg.sender], value);
13    A: balance[to] + value >= balance[to]
14    return true;
15  }
16  else {return false;}
17 }
```

To pass line 8:
A: balance[to] + value >= balance[to]

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A: $\text{balance}[\text{to}] + \text{value} \geq \text{balance}[\text{to}]$

B: $\text{balance}[\text{to}] + \text{value} \leq \text{balance}[\text{to}]$

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```

value == 0 in if-branch (by A,B)

To pass line 8:

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value!=0 after line 2

value == 0 in if-branch (by A,B)

To pass line 8:
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sGuard [IEEE S&P'21], SmartShield [SANER'20], Elysium [RAID'22]:
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13    allowance[from] = safeSub(allowance[from], value);
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16  else {return false;}
17 }

```

value!=0 after line 2

Incorrect Patch (Deadcode)

value == 0 in if-branch (by A,B)

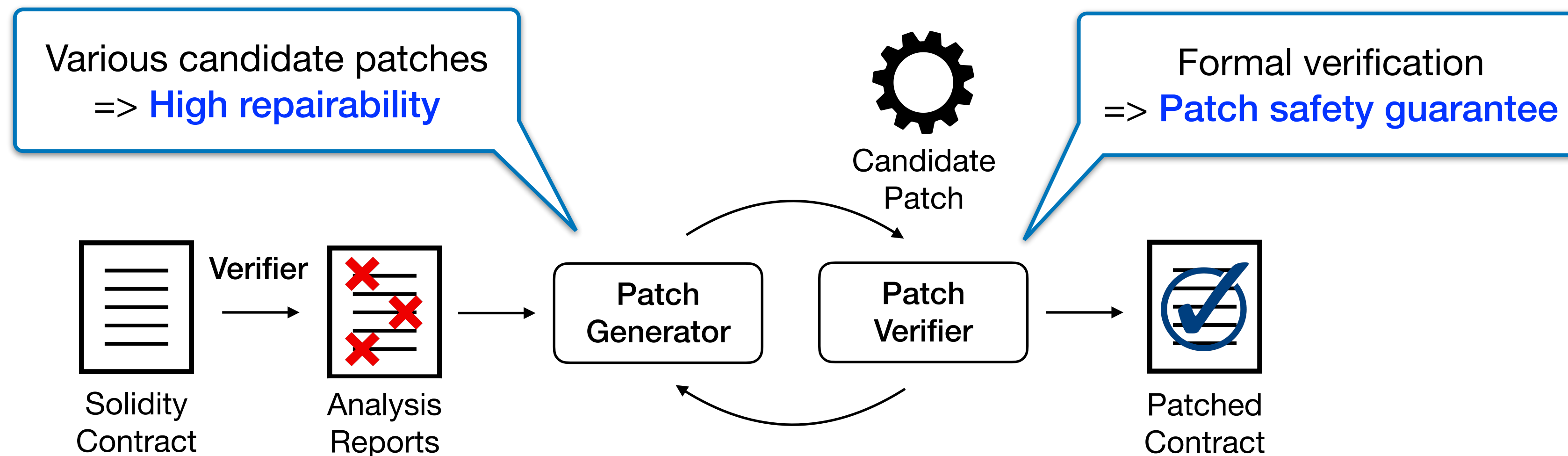
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**sGuard [IEEE S&P'21], SmartShield [SANER'20], Elysium [RAID'22]:
Rely only on inserting runtime checks**

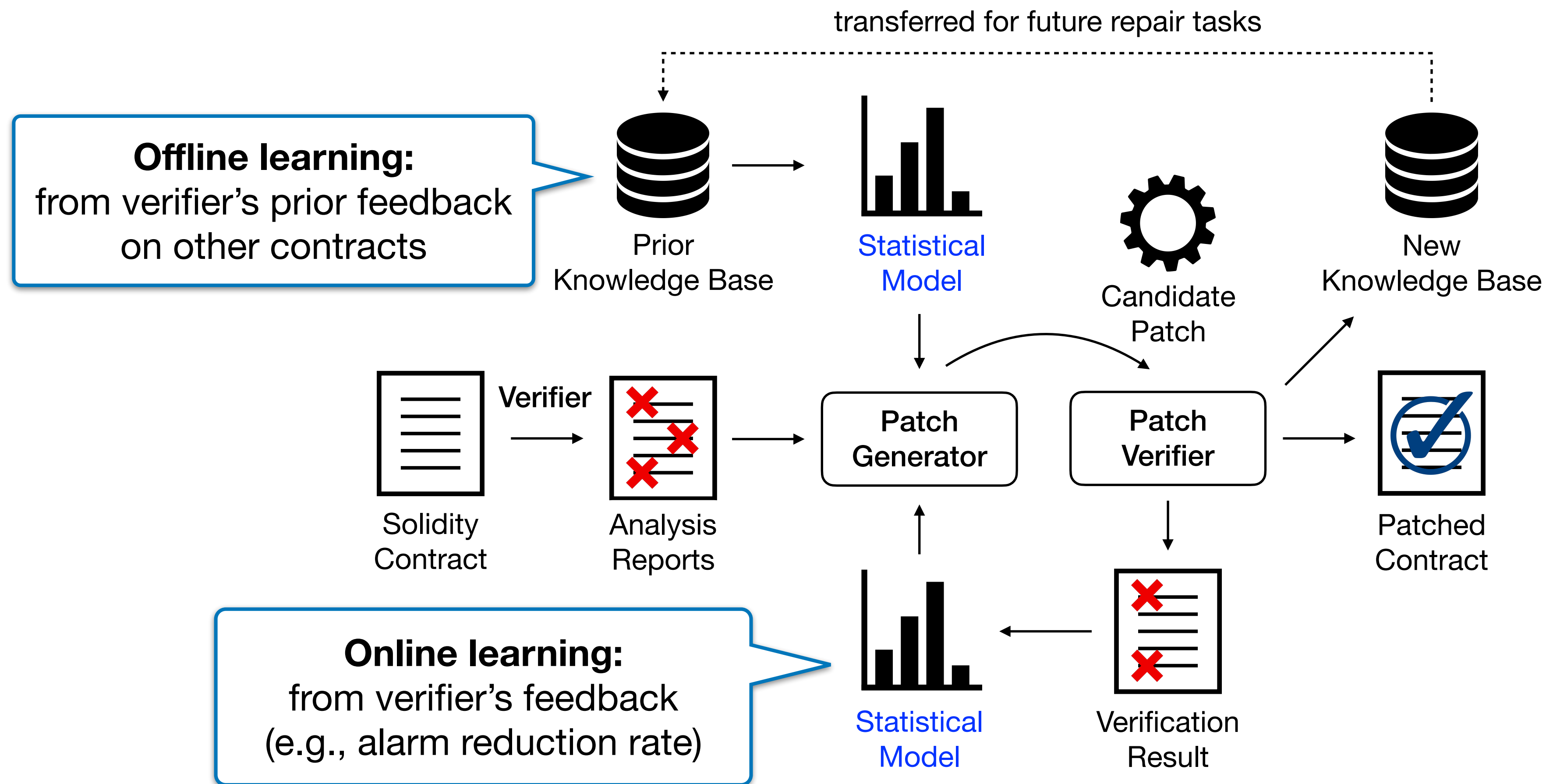
✱ safeAdd/safeSub: raise exceptions if over/underflows occur at runtime

Basic Approach: Generate-and-Verify



Challenge: Repair efficiency
(large search space + patch verification cost)

SmartFix Approach: Speeding up Generate-and-Verify using Statistical Models



Key Idea: prioritize likely candidates using learned models

Quantifying Verifier's Feedback

- The most important part for learning useful statistical models.
- **Main metric: alarm reduction rate**
 - (Example 1) $\#Alarm_{org} = 5, \#Alarm_{pat} = 3 \rightarrow 0.4 \left(= \frac{5 - 3}{5} \right)$
 - (Example 2) $\#Alarm_{org} = 5, \#Alarm_{pat} = 7 \rightarrow$ negative score
- The complete definition of the quantifying function can be found in our paper.

Evaluation: Setup

- **Comparison Target: sGuard [IEEE S&P'21]**
 - State-of-the-art fixing tool for Solidity smart contracts.
- **Benchmark: collected 361 contracts from multiple sources (5 types of known security bugs)**
 - **Integer over/underflow: 200 CVE-reported contracts**
 - **Ether-Leak, Suicidal: 104 from SmartTest [USENIX Sec'21]**
 - **Reentrancy: 28 from (SODA [NDSS'20], SmartBugs [ICSE'20]) + 17 by bug-injection + 2 from the wild**
 - **Dangerous tx.origin: 1 from SmartBugs [ICSE'20] + 9 by bug-injection**

Evaluation: Fix Rate (vs. sGuard [IEEE S&P'21])

Bug Type	#Bug	SmartFix					sGuard [IEEE S&P '21]				
		#BugRun	#Generated	#Correct	Success Rate	Accuracy	#BugRun	#Generated	#Correct	Success Rate	Accuracy
IO	229	228	218	218	95.6%	100.0%	170	103	103	60.6%	100.0%
RE	52	51	46	46	90.2%	100.0%	33	33	29	87.9%	87.9%
TX	12	12	12	12	100.0%	100.0%	2	2	2	100.0%	100.0%
EL	137	134	83	76	56.7%	91.6%	n/a	n/a	n/a	n/a	n/a
SU	53	51	40	34	66.7%	85.0%	n/a	n/a	n/a	n/a	n/a
IO+RE+TX	293	291	276	276	94.8%	100.0%	205	138	134	65.4%	97.1%
Total	483	476	399	386	81.1%	96.7%	-	-	-	-	-

Fix Success Rate:
94.8% (Ours) vs. 65.4% (sGuard)

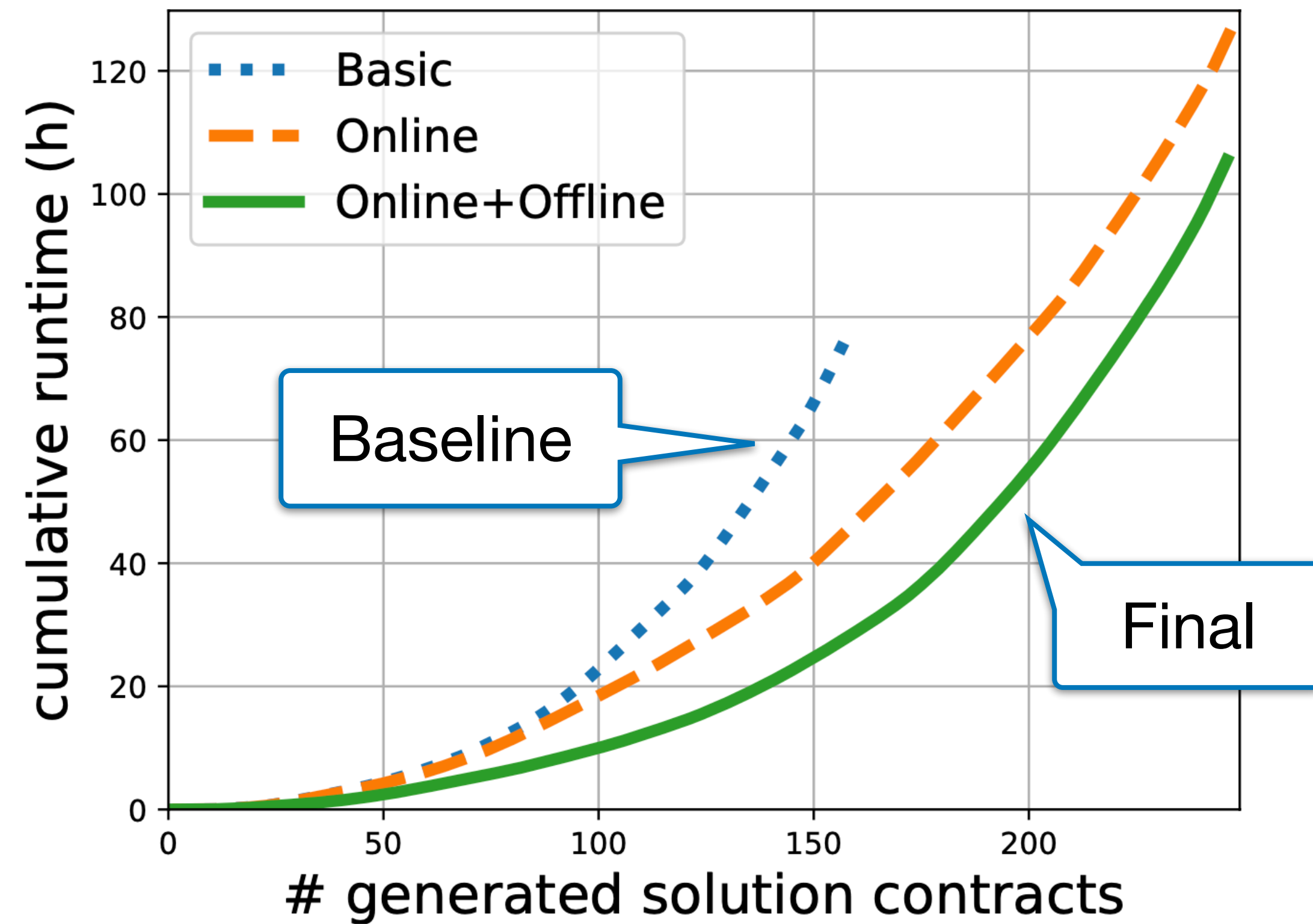
Evaluation: Patch Simplicity (vs. sGuard)

Dataset	Sol	SMARTFIX		sGUARD [42]		$\frac{\text{SMARTFIX}}{\text{sGUARD}}$
		#BC	#NR	#BC	#NR	#BC+#NR
IO Bench	73	213	0	783	0	27.2%
RE Bench	25	27	1	53	61	24.6%
TX Bench	2	3	0	10	0	30.0%
Total	100	243	1	846	61	26.9%

- SmartFix accurately identified where to apply patches.
 - Thanks to the use of verification-based patch validation.

**Patch Size Reduction
73.1%**

Evaluation: Impact of Using Statistical Models



- #Generated Bug-free contracts
 - Baseline (157) vs. Final (246)

**Performance Up
56.7%**

$$= \frac{246 - 157}{157}$$

Summary

- **SmartFix's Goal:** high repairability and patch safety
- **Key Idea:** generate-and-verify repair + statistical models
- **Source code & Benchmark:** <https://github.com/kupl/SmartFix-Artifact>
- In the paper:
 - Details of the learning process (e.g., feature vector representation)
 - Functional regression detection to reject likely incorrect patches
 - Optimizations

Thank you!

Backup Slide

Evaluation: Patch Simplicity (vs. sGuard)

sGuard's Patch [IEEE S&P'21]

```
...
1  function mintToken (address target, uint amount) {
2    require(owner == msg.sender);
3    require(balance[target] + amount >= amount);
4    balance[target] += amount;
5    require(totalSupply + amount >= totalSupply);
6    totalSupply += amount;
7  }
8
9  function burnFrom (address from, uint value)
10 public returns (bool) {
11    require(balance[from] >= value);
12    require(allowed[from][msg.sender] >= value);
13    balance[from] -= value;
14    require(allowed[from][msg.sender] >= value);
15    allowed[from][msg.sender] -= value;
16    require(totalSupply >= value);
17    totalSupply -= value;
18    return true;
19 }
...
```

Blindly insert
runtime checks to fix IO

SmartFix's Patch (Ours)

```
...
1  function mintToken (address target, uint amount) {
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16 }
...
```

Patch Verifier:
After fixing line 4, All Safe!